

# Lab 3

## Functional Programming (ITI0212)

2021.02.09

Some of the exercises in this lab involve vectors, so you should import the relevant part of the standard library by writing

```
import Data.Vect
```

at the top of your idris file.

1.
  - (a) Write a function `swapPair` : `(a,b) -> (b,a)`
  - (b) Write a function `swapEither` : `(Either a b) -> (Either b a)`
  - (c) Recall the identity function `id` : `a -> a` defined by `id x = x`. Define functions:  

```
there : Nat -> List Unit
```

and  

```
back : List Unit -> Nat
```

such that for every `x : Nat`  

```
back (there x) = id x : Nat
```

and for every `y : List Unit`  

```
there (back y) = id y : List Unit
```
  - (d) Recall that `Fin n` is the type of natural numbers less than `n`. Define a function `project` : `Fin n -> Nat` that returns the number, forgetting the part about it being less than `n`.
  - (e) Write a function `listify` : `Vect n a -> List a`. Your function should map the input vector to this list containing the same elements in the same order.
2. The *reverse* of a list contains the same elements, in reverse order. For example, the reverse of `[1,2,3]` is `[3,2,1]`.
  - (a) Write a function `reverseList` : `List a -> List a` that reverses its argument.
  - (b) Write a function `reverseVect` that reverses a vector in a similar way.

(c) How efficient are your **reverse** functions? Is it possible to make them faster?

3. Consider the following type:

```
data Tree : Type -> Type where
  Leaf : Tree a
  Node : Tree a -> a -> Tree a -> Tree a
```

The idea being that a `Tree a` is a binary tree, as in:

`Leaf => *`

`Node t1 x t2 =>`

$$\begin{array}{c} x \\ / \ \backslash \\ t1 \ t2 \end{array}$$

`Node Leaf 3 (Node (Node Leaf 4 Leaf) 5 Leaf) =>`

$$\begin{array}{c} 3 \\ / \ \backslash \\ * \ 5 \\ \ \ / \ \backslash \\ \ \ 4 \ * \\ \ \ / \ \backslash \\ \ \ * \ * \end{array}$$

- (a) Write a function `size : Tree a -> Nat` that returns the number of values stored in the given tree (Leaves don't count).
- (b) Write a function `depth : Tree a -> Nat` that returns the depth of the tree (Leaves have depth 0).
- (c) Write a function `flatten : Tree a -> List a` that returns a list containing the elements of a tree. Are there any other ways to write this function? (hint: tree traversal algorithms).